

Bachelor of Kinesiology (Athletic Therapy Option) Degree Checklist

Graduation requirements 2024/25 Academic Calendar

Students must complete 120 credit hours (120h) as follows:

KINE Core - 51h (C- or better)		Credits	Communication Core - 3h (C- or better)	Credits
F	<input type="checkbox"/> KINE 1413+1410L Human Anatomy 1	3	<input type="checkbox"/> COMM 1013 Communication for Kinesiology	3
	<input type="checkbox"/> KINE 1213+1210L Growth & Motor Development	3	Arts & Science Electives - 27h	
	<input type="checkbox"/> KINE 1013 Foundations	3	Statistics - 3h	
W	<input type="checkbox"/> KINE 1333+1330L Care & Prevention of Athletic Injuries	3	<input type="checkbox"/> MATH 1253+1250L Statistics 1	3
	<input type="checkbox"/> KINE 1243 Historical Aspects of Physical Activity & Sport	3	Human Biology - 6h	
	<input type="checkbox"/> KINE 1113 Research Methods in Kinesiology	3	<input type="checkbox"/> BIOL 1853+1850L Applied Human Biology 1	3
F	<input type="checkbox"/> KINE 2413+2410L Applied Human Physiology 1	3	<input type="checkbox"/> BIOL 1863+1860L Applied Human Biology 2	3
	<input type="checkbox"/> KINE 2253 Sociological Aspects of Physical Activity & Sport	3	Faculty of Arts - 6h	
W	<input type="checkbox"/> KINE 2433 Psychological Aspects of Physical Activity & Sport	3	<input type="checkbox"/> Arts ¹ Elective _____	3
	<input type="checkbox"/> KINE 2423+2420L Applied Human Physiology 2	3	<input type="checkbox"/> Arts Elective _____	3
	<input type="checkbox"/> KINE 2033+2030L Biomechanics	3	Faculty of Arts or Science - 12h	
F	<input type="checkbox"/> KINE 3213+3210L Motor Learning	3	<input type="checkbox"/> Arts or Science ² Elective _____	3
	<input type="checkbox"/> KINE 3013+3010L Exercise Physiology	3	<input type="checkbox"/> Arts or Science Elective _____	3
W	<input type="checkbox"/> KINE 3363 Philosophical Aspects of Physical Activity & Sport	3	<input type="checkbox"/> Arts or Science Elective _____	3
	<input type="checkbox"/> KINE 3053+3050L Human Anatomy 2	3	<input type="checkbox"/> Arts or Science Elective _____	3
F	<input type="checkbox"/> KINE 4633 Senior Seminar	3	Athletic Therapy additional requirements - 3h	
	<input type="checkbox"/> Activity Lab _____	1.5	<input type="checkbox"/> KINE 4013+4010L Training Methods	3
	<input type="checkbox"/> Activity Lab _____	1.5	University Electives - 12h	
	Athletic Therapy Core (B or better) - 24h		<input type="checkbox"/> University Elective _____	3
	<input type="checkbox"/> KINE 3413+3410L Assmt & Rehab of the Lower Extremity	3	<input type="checkbox"/> University Elective _____	3
	<input type="checkbox"/> KINE 3423+3420L Assmt & Rehab of the Upper Extremity	3	<input type="checkbox"/> University Elective _____	3
	<input type="checkbox"/> KINE 3063 Athletic Therapy Practicum 1 (formerly 160A)	3	<input type="checkbox"/> University Elective _____	3
	<input type="checkbox"/> KINE 3073 Athletic Therapy Practicum 2 (formerly 161A)	3	<input type="checkbox"/> University Elective _____	3
	<input type="checkbox"/> KINE 4113 Athletic Therapy Practicum 3 (formerly 260A)	3	Non-Credit requirements - 1100, 3100, 3400	
	<input type="checkbox"/> KINE 4123 Athletic Therapy Practicum 4 (formerly 261A)	3	<input type="checkbox"/> KINE 1100 Intermediate First Aid & CPR	0
	<input type="checkbox"/> KINE 4843+4840L Assmt & Rehab of the Axial Skeleton & Pelvis	3	<input type="checkbox"/> KINE 3100 Professional Development (A unit - 6 hrs)	0
	<input type="checkbox"/> KINE 4853 Therapeutic Modalities	3	<input type="checkbox"/> KINE 3100 Professional Development (B unit - 1 hr)	0
			<input type="checkbox"/> KINE 3100 Professional Development (B unit - 1 hr)	0
			<input type="checkbox"/> KINE 3400 First Responder	0

*An overall minimum cumulative GPA of 3.00 is required for application to this option.

1. Arts subjects: ARAM, ART, BIBL, CHAP, CHUR, CLAS, CREL, DISP, ECON, ENGL, ESST, EVAN, FRAN, GERM, GREE, HEBR, HIST, INCD, IDST, IDTH, LATI, LAWS, LEDR, MIKM, MUSI, NXGN, PACC, PAST, PHIL, POLS, SOCI, SPAN, THEA, THEO, WGST
2. Science subjects: APSC, BIOL, CHEM, COMP, ENVS, GEOL, GEOM, MATH, NUTR, PHYS, PSYC